

USF Tampa Graduate Curriculum Approval Form Changes to Graduate Majors

| Degree Program CIP Code: | | 04.0201 | | | |
|---|--|---|--|-----------|--|
| Degree (i.e. M.A., Ph.D., etc.): | e e | M.Arch. | | | |
| Name of Major (e.g. Biology): | | Architecture | | | |
| Name of Affected Concentrati | ion(s) (e.g. Botany): | n/a Fall 2019 Dan Powers; dpowers@usf.edu | | | |
| Proposed Effective Term (e.g. | Fall 2019): | | | | |
| Faculty Contact and Email: | To all the second secon | | | | |
| Select what changes are requeste | od. | | | | |
| Admissions Section: | ж. | Curriculum Requireme | nts: | | |
| Change Priority Admission Dea | adlines | Core | | | |
| | | Update Selected To | ☐ Update Selected Topics Courses with Permanent Numbers | | |
| | to | ☐ Add New Concentra | Add New Concentration, Specialization, or Track* | | |
| | to | ☐ Delete Concentration | ☐ Delete Concentration, Specialization, or Track | | |
| Summer from | to | ☐ Thesis/Dissertation | ☐ Thesis/Dissertation | | |
| ☐ To "Fall Admissions Only" | | ☐ Comprehensive/Qu | Comprehensive/Qualifying Exam | | |
| From Direct Receipt to Reg | ular Admission | X Other: reformatted to | ▼ Other: reformatted to reflect minimum hours needed | | |
| Admission Requirements | | | *Requires submission to APAC for comment/clearance and prohibited during suspension, unless an exception | | |
| | | | 1 | xII | |
| ✓ Changes required by a s✓ Documented need to me | or replacement of Special Topics Cours pecialized accreditor and/or a governi eet workforce demands that cannot be eptions to be approved by the USF Sy | ng body e satisfied by a USF institution | Committee (APAC) (attach approval) | | |
| | · · · · · · · · · · · · · · · · · · · | | | | |
| APPROVALS | Name | Signature | Action | Date | |
| Department Chair | | | Approved Not Approved Comments Attached | | |
| School Committee Chair or Cother Required Approval | DANIEZ J POWING | 1 hal | Approved Not Approved Comments Attached | 9.24.18 | |
| College Committee Chair | BARTON WILL | Reco | Approved Not Approved Comments Attached | 10-11-20 | |
| College Dean/Designee | BARTON WEE | Borre Oli | Approved Not Approved Comments Attached | 10.11.501 | |
| USF Health Majors: Sr. Associate Dean | Gretchen Koehler | | Approved Not Approved Comments Attached | | |
| Other Concurrence* | Dept.: Chair: | | Concurs Doesn't Concur | | |
| Graduate Council (GC) Chair/Designee | ☐ Approved ☐ Not Approved ☐ Tabled ☐ Comments | | ☐ Approved ☐ Not Approved | | |

Attach the current Catalog Copy in Word, with the requested revisions shown using Track Changes. Catalog copy is not required for changes to Admission Deadlines. All other changes require Catalog Copy. To obtain the most current Catalog Copy, email cdh@usf.edu.

Once the college has approved, scan and email this Approval Form, along with the revised Catalog Copy in Word to Graduate Studies by the deadline posted online http://www.grad.usf.edu/graduate-council.php. For questions, contact cdh@usf.edu.

ARCHITECTURE

Master of Architecture (M.Arch.) Degree

DEGREE INFORMATION

CONTACT INFORMATION

Contact Information:

Priority Admission Application Deadlines:

Fall Deadline:

College: February 1

The Arts

Dept:

School of Architecture and

Community Design

www.grad.usf.edu

Fall admissions only.

International applicant deadlines:

http://www.grad.usf.edu/majors

39 post-professional

Level:

Masters

CIP Code: Department Code: 04.0201 DEA

Major/College Codes:

Minimum Total Hours:

ARC AR

Approved:

1995

Also available as a 2+4 program option

The major leading to the accredited Master of Architecture degree is intended for students who have completed baccalaureate degrees in architecure or pre-professional majors. Students with non-architectural majors or with a preprofessional undergraduate major may also enter the program once pre-requisites are completed.. The comprehensive and rigorous curriculum prepares graduates for a full range of professional activities. The course of study emphasizes urban architecture and related topics to take advantage of its diverse metropolitan setting in Florida's Tampa Bay.

The School of Architecture and Community Design (SACD) is home to the Florida Center for Community Design and Research, is a non-profit public service institute of the School of Architecture and Community Design. It was founded in 1986 to assist the citizens of Florida in the creation of more livable and sustainable communities through applied community design, multi-disciplinary research, and public education. The diverse staff includes architecture faculty and students, research scientists, and programmer analysts. In addition, the Center has affiliated faculty or graduate students from the Department of Anthropology, Biology, Fine Arts, Geography, and Social Work.

Accreditation and Licensure:

Applicants for architectural licensure in Florida, and most jurisdictions in the United States, normally must have:

- earned a professional degree from a School accredited by the National Architectural Accrediting Board (NAAB)
- completed the Intern Development Program (IDP)
- passed the Architect Registration Examination (ARE)

According to the 2014 edition of the of the NAAB Conditions and Procedures: "In the United States, most state registration boards require a degree from an accredited professional degree program as a prerequisite for licensure. The National Architectural Accrediting Board (NAAB), which is the sole agency authorized to accredit US professional degree programs in architecture, recognized two types of degrees: the Bachelor of Architecture and the Master of Architecture. A program may be granted a six-year, three-year, or two-year term of accreditation, depending on its degree of conformance with established educational standards. Masters degree programs may consist of a pre-professional undergraduate degree and a professional graduate degree, which, when earned sequentially, comprise an accredited professional education. However, the pre-professional degree is not, by itself, recognized as an accredited degree."

Major Research Areas:

Architecture and Community Design

ADMISSION INFORMATION

In order to enroll in the M.Arch. major, students must be accepted by the Office of Graduate Studies and the School of Architecture and Community Design. These are separate admission processes that involve different application forms, supportive materials, and deadlines. For more detailed information, students should see Graduate Admissions online and visit the SACD website.

Must meet University Admission and English Proficiency requirements, as well as requirements for admission to the major, listed below.

The Master of Architecture (M.Arch.) requires

- GRE Test Score
- Written Statement of Intent
- Three letters of recommendation
- Portfolio of creative work*
- Completion

Foundational Knowledge: 54 hours

Students who do not have a Bachelor's in Architecture or a post-professional degree are required to complete the following pre-requisites prior to admission to the Master's program. Courses completed in undergraduate pre-professional or similar programs with a grade of B or above may apply with approval of admissions committee. Students must have an overall minimum of 3.00 GPA for Foundational Knowledge courses.

Applicants must have completed courses in Physics, Calculus, and AutoCAD by the end of the first year in the Degree Program.

Design/Graphics - 39 hours

| ARC 5256 | 3 | Design Theory |
|----------|---|--------------------------|
| ARC 5361 | 9 | Core Design I |
| ARC 5362 | 9 | Core Design II |
| ARC 5363 | 6 | Core Design III |
| ARC 5364 | 6 | Advanced Design A |
| ARC 5731 | 3 | Architectural History I |
| ARC 5732 | 3 | Architectural History II |

Technology - 15 hours

| ARC 5467 | 3 | Materials and Methods of Construction |
|----------|---|---------------------------------------|
| ARC 5470 | 3 | Intro to Technology |
| ARC 5587 | 3 | Structures I |
| ARC 5588 | 3 | Structures II |
| ARC 5689 | 3 | Environmental Technology |
| | | |

^{*}Students who do not have a body of creative work may enroll in 11 hours of studio to create the required portfolio

CURRICULUM REQUIREMENTS

Total Minimum hours - 39 (post-professional)

Note for licensure a total of 108 hours is required

Core hours: 30 hours
Research: 4 hours
Project: 5 hours

Core requirements - 30 hours

ARC 5365 Advanced Design B ARC 5366 6 Advanced Design C ARC 6287 3 Professional Practice I ARC 6288 3 Professional Practice II ARC 6367 6 Advanced Design D ARC 6398 3 Introduction to Community and Urban Design ARC 6481 Design Development

Required research courses – 4 hours

ARC 6936 2 Research Methods in Architecture ARC 6974 2 Master's Project Planning

Additional Courses - 15 hours

Students entering with a non-professional post-bachelor's will need to take additional coursework to meet the 108 hour requirement. All courses must be at the 5000 or 6000 level. Non-ARC courses must have prior approval of the faculty.

Master's Project – 5 hours

ARC 6976 5 Master's Project

Comprehensive Exam

Successful completion of a the master's project serves in lieu of the comprehensive exam.

OTHER REQUIREMENTS

GPA of 3.00 in Design

In addition to the state-wide requirement that students maintain an overall grade point average(GPA) of 3.00 or better, the School also requires that students maintain a GPA of 3.00 or better in all design courses.

Portfolios

The faculty requires the submission of portfolios of academic work by each student at two formal portfolio reviews. Students must pass these portfolio reviews in order to advance in the major. The portfolio policy can be found on the School's website. Students are advised to prepare their design work for inclusion in their portfolios at the end of each design semester, instead of waiting until just before the portfolio due dates. Some expense, varying widely according to reproduction technique and/or ambition, should be anticipated.

Field Trips

During the fall and spring semesters, studio students take trips with their faculty to various cities, foreign and domestic. Students are responsible for the costs of these trips.

COURSES

See www.ugs.usf.edu/course-inventory